

Figure 1

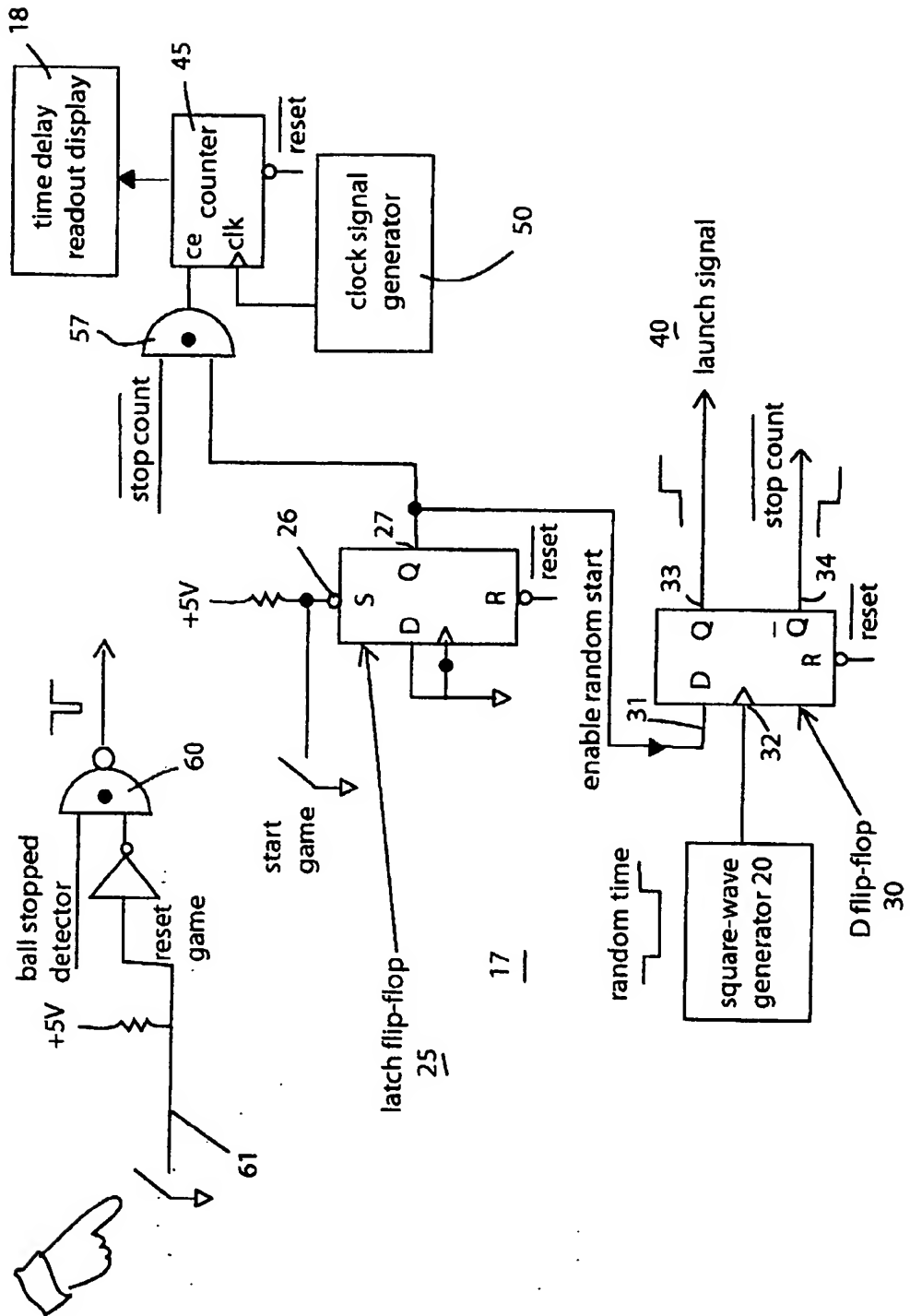
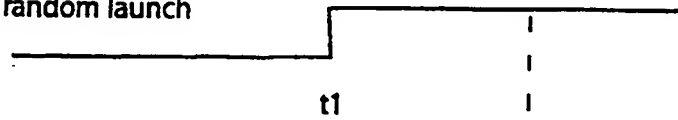


Figure 2 (a)

61 game start signal



27 enable random launch



32 square wave oscillator



40 launch signal



Figure 2 (b)

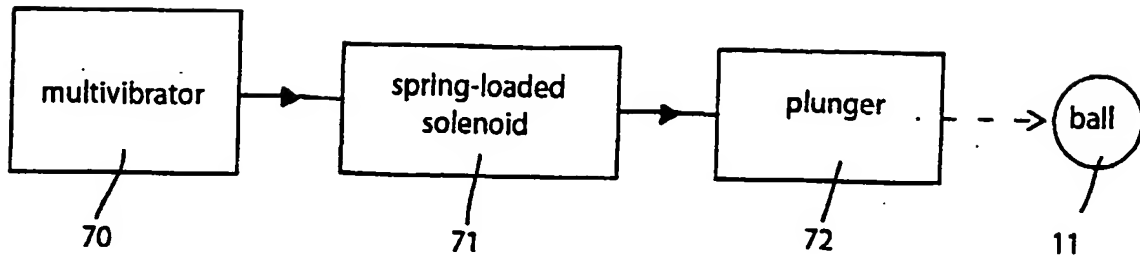


Figure 3 (a)

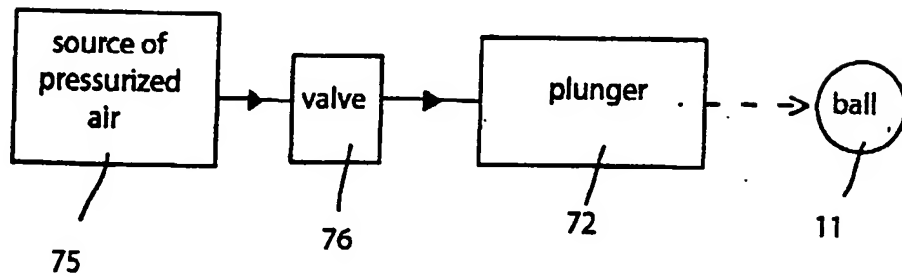


Figure 3 (b)

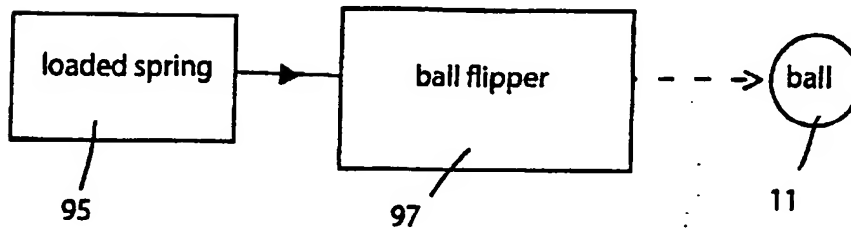


Figure 3 (c)

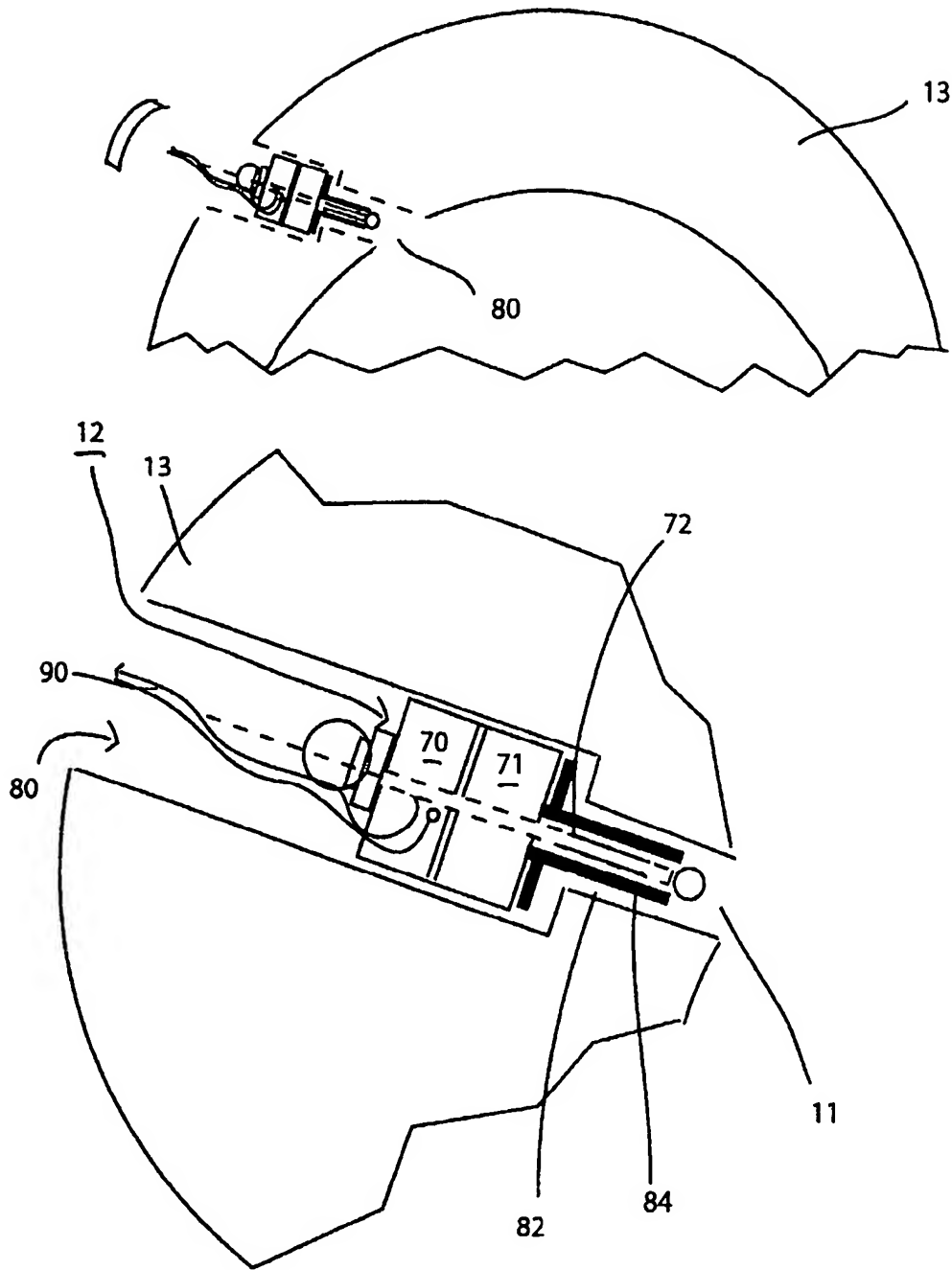


Figure 4